

Catherine Gutierrez

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(408) 821-1777

Recent Positions

Hewlett-Packard

1 year | 2013-15

UX Lab Intern

Contact: Debbie Ermiger | debbie.ermiger@hp.com

Palo Alto, CA

Testing app prototypes and work experiences with HP personnel. Designing Powerpoint reports on test results.

Friendly House

10 Months | 2012-13

Associate Teacher

Contact: Abby Strom | astrom@friendlyhouseinc.org

Portland, OR

Responsible for designing weekly activities and lead an arts and crafts class for children aged K-12.

Pro-Bono Work

Time Egg LLC

11 Months | 2013-14

Art Director

Chad Buck | Chad.s.buck@gmail.com

Recruiting and instructing animators and 2D illustrators.

Orienting them to our game project, leading meetings.

National Indian Child Welfare Association

11 Months | 2012-2013

Graphic Design Intern

Carmen Farmer | carmenfarmer@comcast.net

Nicole Adams | nadams@nicwa.org

Providing video editing and graphic design services, as well as performing administrative tasks.

Education

Savannah College Art and Design

2010-2014

MA Interactive Design & Game Development

Focus in game design, prototyping and testing.

University of California, Santa Cruz

2004-2008

BA Digital Media

Received the Dean's Award of the Digital Media graduating class of 2008.

Applications

Graphic Design: Adobe AfterEffects, Photoshop, Illustrator, Dreamweaver, Flash, Premiere, FinalCut.

3D / Game Engines: Autodesk Maya, 3D Studio Max, Unity, Unreal Editor.

Word Processing: Microsoft Word, PowerPoint, Excel, Spreadsheet.

Sound: Ableton Live, FL Studio, Audacity, Traktor.

References

	Previous Managers	Field
2008	David Beal: aardvarq1@gmail.com	Technology
2014	Sarah Deane: sarah.deane@gmail.com	Technology
2012	Charlie Kirkhum: ckirkhum@gmail.com	Social Work

Passions

2D Game Art

Culture and Travel

Effective Writing

Game Design for Education

Vector Art

Unique Design